

ANCCG Work Plan 2020

	9 March 2020	8 June 2020	14 September 2020	14 December 2020
Set Items	<ul style="list-style-type: none"> Public Forum Minutes Matters Arising Quarterly Aircraft Noise Report Work Plan 	<ul style="list-style-type: none"> Public Forum Minutes Matters Arising Quarterly Aircraft Noise Report Work Plan 	<ul style="list-style-type: none"> Public Forum Minutes Matters Arising Quarterly Aircraft Noise Report Work Plan 	<ul style="list-style-type: none"> Public Forum Minutes Matters Arising Quarterly Aircraft Noise Report Work Plan
Scheduled Periodic items	<ul style="list-style-type: none"> Noise Mitigation Programme – offer process Noise 101 – including Annual Aircraft Noise contours 		<ul style="list-style-type: none"> Noise Mitigation Programme – annual outcomes 	<ul style="list-style-type: none"> Financial Year Annual Noise Management Report
Scheduled Topics for presentation		<ul style="list-style-type: none"> (tbc) Flight path design (Aeropath) 	<ul style="list-style-type: none"> (tbc) Overview of rules and noise abatement procedures (CAA) 	
Periodic items as required				
<ul style="list-style-type: none"> SMART approaches Second Runway Notice of Requirement update 	<ul style="list-style-type: none"> Update on noise mitigation package compliance monitoring Industry briefings on roles/responsibilities/initiatives – Airways, BARNZ, CAA, Auckland Airport, Auckland Council 	<ul style="list-style-type: none"> Regular review of noise complaint procedures (as per Terms of Reference, point 4) Auckland Airport Community Trust appointment (as required) Process for other member renewals (as required) 		
Topics yet to be scheduled or for future presentation				
<ul style="list-style-type: none"> Update on night-time STARs (Standard Terminal Arrival Routes) on Runway 05R (due 2021) 	<ul style="list-style-type: none"> Update procedures for Public Forum Terms of Reference Review 	<ul style="list-style-type: none"> 18 month (Mar 2021) and 3 yearly reflection on member terms (Sep 2022) Elected member and community representation process (Mar 2022) 		